

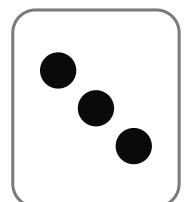
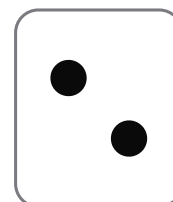
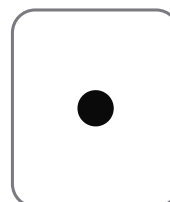
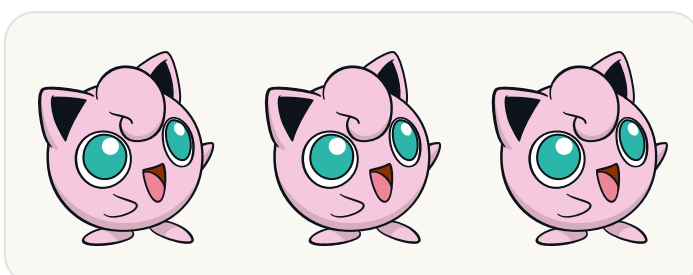
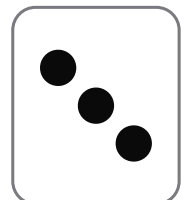
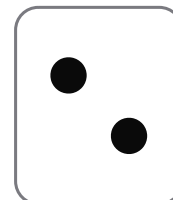
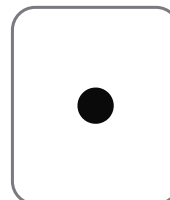
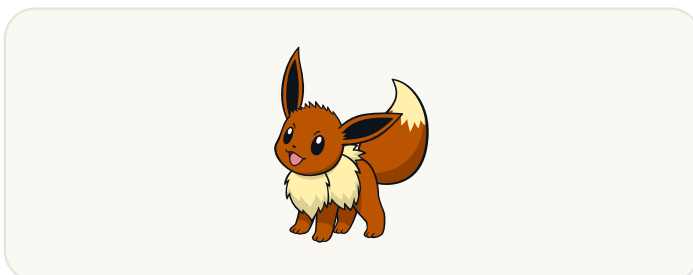
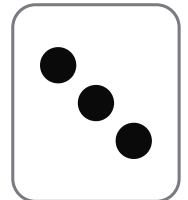
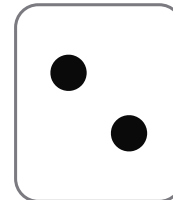
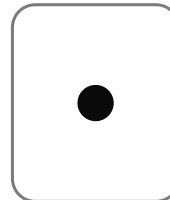
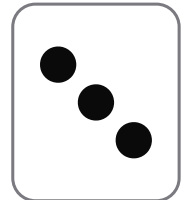
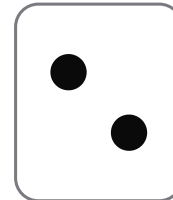
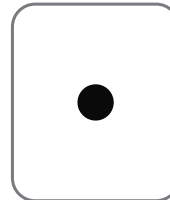
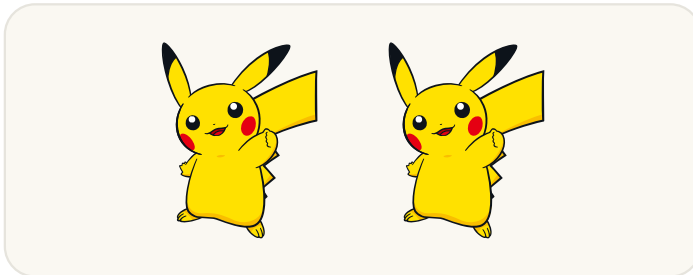
Un, deux, trois Pokémon

Nombres · Compter jusqu'à 3.

Prénom :

Date :

1 Compte les Pokémon. Entoure la carte qui a autant de points.



POUR LES PARENTS ET ENSEIGNANTS

Compétence : dénombrer une collection jusqu'à 3 (programme du cycle 1, « Construire les premiers outils pour structurer sa pensée »). Prolongement : sortir trois objets de la trousse, en montrer deux...

Corrigé — Un, deux, trois Pokémon

